

## A Novel Algorithm for Moving Target Detection

Muhammad Waqas<sup>1\*</sup>, Muhammad Imran<sup>2</sup>, Atif Raza Zaidi<sup>2</sup>

<sup>1</sup>Department of Computer Science, COMSATS University Islamabad, Lahore Campus, Pakistan

<sup>2</sup>Department of Computer Science, Institute of Southern Punjab, Multan, Pakistan

\*Corresponding Author: Muhammad Waqas. Email: muhammad.waqas.ciit@gmail.com

Received: May 18, 2021 Accepted: August 26, 2021 Published: September 15, 2021

**Abstract:** The approach for this project is simple. For the detection of moving, we had employed the method of image subtraction and absolute frame differencing of consecutive frames coming from the static camera for making a robust approach for signature locking of the detected target. Through the image subtraction technique, we extract the coordinates of the moving target from the image and to a designed mechanical system that can operate the gun. A red signature is accurately a red object in the real-time video. The reason behind a red object is that a thermal camera detects the object on the base of the temperature gradient and the thermal camera detects an aircraft in the form of a red object. The thermal camera is so expensive that why we chose the visual camera and selected red object as a signature so that this algorithm is also capable to detect and track a thermal target from the thermal camera. And after detecting the coordinate of the required target sent to our gun barrel to shoot that target for future enhancement. There exists a lot of applications for our project, especially from a security point of view. This thesis explained how to detect and track red targets in a live video. There are distinctive ways to deal with recognizing the red/warm shading in each edge. One of these prevalent methodologies incorporates the change of the entire RGB outline into comparing the HSV (Hue-Saturation-Value) plane pursued by extraction of pixel esteems just for red. One can pick a range that mirrors every single existing shade of red to distinguish and separate all hues in the frame.

**Keywords:** Detection; Thermal Camera; Image Recognition; Hue-Saturation-Value.

### 1. Introduction

The monitoring of activities, behavior, or other information of a required target, through signature locking technique we can track that target in Matlab. There are two main purposes of signature locking of the detected target. The first is to find the presence of the required target and the second is to lock and track that target. We use a visual camera to get the view of the real environment and then get the position of our target from the real video. By this technique, we are going to detect a red signature from an image and then track it. A red sign is a red object in a real-time video. The reason behind the red object is that as the thermal camera detects the object on the base of the temperature gradient and so the thermal camera detects an aircraft in the form of a red object. The thermal camera is so expensive that why we chose the visual camera and selected red object as a signature so that this algorithm is also capable to detect and track a thermal target from the thermal camera. And after detecting the coordinate of the required target sent to our gun barrel to shoot that target for future enhancement. There exists a lot of applications for our project, especially from a security point of view. This thesis explained how to detect and track red targets in a live video. There are distinctive ways to deal with recognizing the red/warm shading in each edge. One of these prevalent methodologies incorporates the change of the entire RGB outline into comparing the HSV (Hue-Saturation-Value) plane pursued by extraction of pixel esteems just for red. One can pick a range that mirrors every single existing shade of red to distinguish and separate all hues in the frame [1, 2].

Nonetheless, this methodology is hard to apply particularly in the live video because of the encompassing light. There is one more arrangement where one can distinguish a specific shading state red, blue

or green. Even though this isn't flexible for all hues, it effectively takes out the issue of surrounding light. Here, we are going to utilize a similar methodology to identify red shade. The use of detection of moving reduces the burden of Humans as we know that before the advent of detection of moving there were personnel who were appointed for this purpose. Further, along with that, it reduces the cost of the detection of moving for the concerned authorities in a sense that the equipment for the detection of moving is one-time buying as compared to the wages of the personnel which are given to them on monthly basis.

It's not the thing that we don't need personnel at all but still, we need some personnel for the monitoring if the video is sent by the static camera, but the count of this personnel would be so much reduced as compared to the moving detection system without the usage of the camera [2].

Our work was for the enhancement of detection of moving in the way that it would be easy for the personnel who are appointed for the monitoring of the video stream from the static camera. It helped in the sense that our work will detect and track in a video the moving targets coming from the viewing static camera range. It would be helpful for monitoring personnel to fully concentrate on their work particularly when they see some movement in the viewing range of the static camera. [2]

In a friendly zone, the signature locking will assist us in the sense that it will have the pre-signature of all people that belong to this group. On contrary in a non-friendly zone, our main goal is to detect the stranger person. Also, whenever he enters this zone, he must be detected and send the location in form of a coordinate serial to the computer by which the gun going to be controlled. To achieve this, we will develop an algorithm for moving detection [2,7]. So why are target detection and tracking vital? Item detection and monitoring have acquired full-size interest inside the beyond few years especially due to the extensive range of its capability applications. A number of those are as follows:

### 1.1 Human-machine interfaces

In this context, gesture popularity, facial expression analysis, and reputation are employed collectively to make machines interact extra successfully with their operators [9]. The first step in this utility is to discover and tune the gesture, face, and many others. Therefore, target detection and tracking represent a critical part of the overall system.

### 1.2 Efficient video surveillance

In protection-sensitive regions together with banks, parking lots, purchasing malls, which generally incorporate a big range of people, surveillance desires to be done successfully [10]. Such systems do not truly locate motion, which alone might result in fake alarms, however additionally classify the motion and carry out tracking at the categorized movement to determine whether to provide an alert or not.

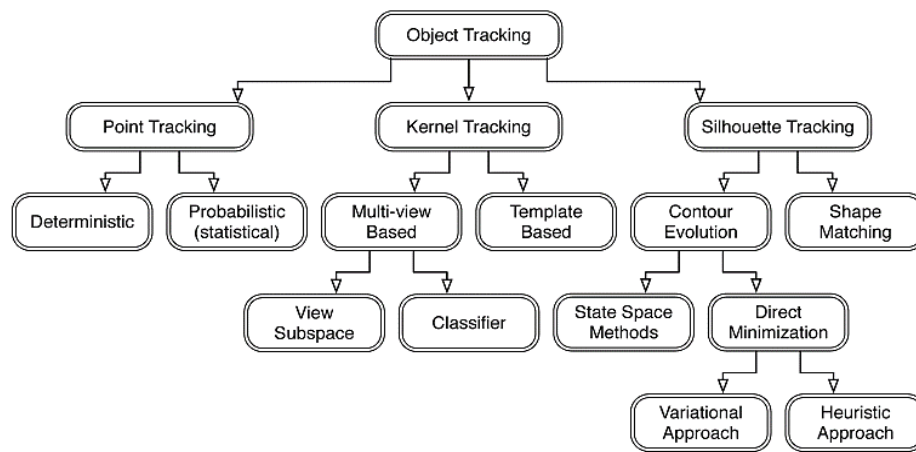
### 1.3 Virtual reality and computer animation

To insert and animate an avatar in virtual truth surroundings, one needs to mimic the movement of the entity (e.g., someone) represented by using the avatar inside the actual environment and use it to power the avatar. That is particularly beneficial in video games that mimic human moves primarily based on movement facts acquired from tracking the human frame [11].

## 2. Materials and Methods

In machine vision articles, for example, vehicles, recognition is a well-known region of research and has wide applications in video observation [14]. Warm or red target object following is the technique of finding an influencing object after some time utilizing a camera. It has plenty of employments, similar to a human-PC association, security, examination, video correspondence, traffic controller, medicinal imaging [18].

Video following can be a period concentrated procedure because of the amount of information that is contained in the video. To discover the cases of genuine items in a picture or video is for the most part dependent on highlight extraction. If there should arise an occurrence of wide-region observation, a portion of the mainstream techniques for object identifications is appearance-based models like Histogram of Situated Slope (Hoard), deformable parts model [20]. There are many different types of target object tracking methods as in figure 2.1.



**Figure 2.1:** Different types of objects tracking approaches

### 2.1 Object Detection by Color and Shape

In this sort of article location, we distinguish and track pictures on the base of its shading, we don't have a worry about the state of the item, and we simply search for the necessary shading in a picture and imprint the region containing that shading [24]. We don't manage the limit states of the article. In shape base article discovery, we distinguish and track picture on the base of its limit shape, we don't manage its shading or anything, and there are some regular calculations for this reason.

### 2.2 Image Processing

It is a system to change over an image into a computerized sort and play out certain activities thereon. In request to initiate partner expanded picture or to remove some supportive information from it [30]. We can extricate some accommodating information from video casing or photo and yield are additionally pictures or attributes identified with that picture.

- It essentially incorporates the accompanying three stages.
- First, we import the picture with an optical scanner or other advanced photography
- Analyzing and controlling the picture which fuses information pressure and picture improving and perceiving designs
- The last stage is yield in which results can change picture or report that depends on picture examination.

### 2.3 Purpose of Image processing

The purpose of Image processing has five basic steps:

- 1) Visualization
- 2) Image sharpening and restoration
- 3) Image retrieval
- 4) Measurement of pattern
- 5) Image Recognition

### 2.4 Implementation

There are a few techniques for streaming recognition and watching the comparative optical stream, low interchange of splendor, division foundation subtraction, body characteristic [40]. We successively figured out the worry. I expected my work to step with the progressive advances [43]. I purposeful a selective advance with a stand-out arrangement of activity will make locale at each stride and the yield of that progression may be utilized because the contribution to the next advanced progression is in the pace of explicit capacity which it's going to complete on all of the video assortment and the conclusive outcome of that progression could be utilized in some other advance and each progression will distinguish the equivalent issues [47]. The rest of the progression will give the absolute last yield inside the state of a video in an appropriately based manner. The Calculation definition of the progression is portrayed as pursues.

#### 2.4.1 Taking image

Most importantly we take the screen capture of whatever is before the camera, which is our casing from the live video.

#### 2.4.2 Conversion in grayscale

After that, we transformed the image from RGB format to Gray Scale format for additional processing.

#### 2.4.3 Subtraction Process

As Grayscale has a particular proportion of all red, green and blue qualities in it, we subtract the Dark Scale picture from the unadulterated Red layer of the RGB picture because RGB has recently the estimation of Red pieces of a picture. Subsequently, the piece of the picture which has for the most part red parts will have some worth reaming and different hues will, for the most part, be evacuated [48].

#### 2.4.4 Thresholding

After the subtraction procedure still, there are a few items left that have values close to red shading, to evacuate these hues we need to edge the picture at a particular worth which we utilized is 30% of the maximum worth. After this procedure, the entirety of different items is evacuated and the red article is simply left with white pixels.

#### 2.4.5 Centroid extraction

Presently as we have which contains every Red Item without commotion objects, presently we can discover the Centroid of every molecule. In Matlab, it should effortlessly be possible to utilize the "area props ()" order which gives us the Limit directions and centroid of each article in the picture.

#### 2.4.6 Noise removing

After Thresholding, in a genuine picture, numerous little particles in numerous pictures may contain a colossal measure of red part, we need to expel these particles first, we did this by utilizing "bwareaopen ()" direction and evacuated objects which were littler than 10 pixels.

#### 2.4.7 Filtering largest object

Presently we limit and centroid of every single red article in a picture, with the assistance of this data we can bolt the same number of items we need in the video, yet the issue is physically we can track and bolt just on an item at once. Since we have on laser barrel. So, we have to channel the biggest item in a picture, we can do this by the limit arranged. The article which has the biggest size will be followed by the framework.

#### 2.5 Interface in a video

Presently we have applied the calculation on one edge, for a video, we simply take a screen capture from the camera, apply the calculation, separate Centroid organizes, send it to the controller and afterward again go for the following edge. By taking organize of the as my XY values of coordinates and send to the PC by sequential port interfacing.

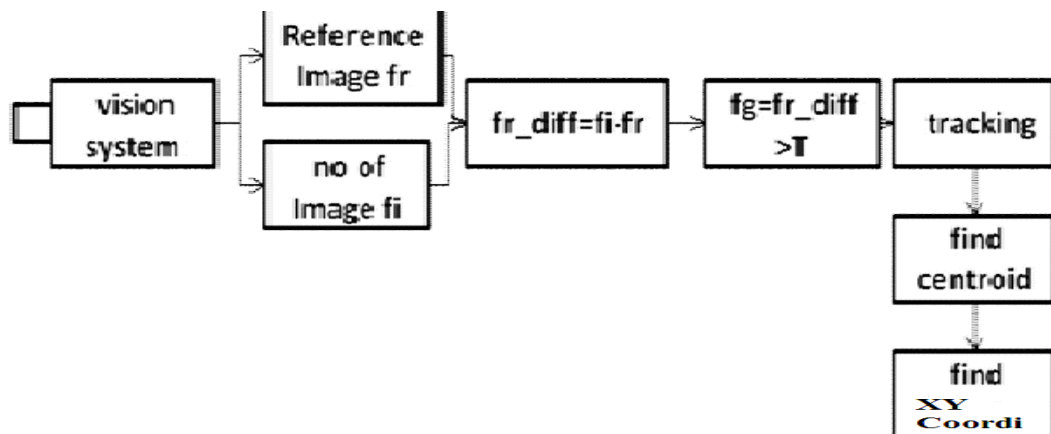


Figure 2.2. System Overview

## 2.6 Proposed Algorithm/ Flow Diagram

The proposed target tracking algorithm as shown in Figure 2.3

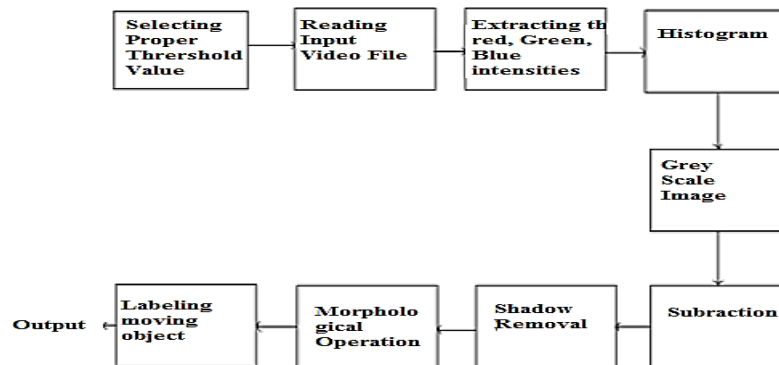


Figure 2.3. Block diagram of an implemented algorithm

In the wake of picking the edge esteems, enter avi running video record is perusing and removing the blood-red, blue and green forces from independently and all of them showed up video, acting the histogram utilized for legacy location [37]. At that point, outlines are reawakened to grayscale pics so right now subtracting the history from the successive edges for picture closer view identification. at the point when the identification of moving the objective, shadow shaping off procedure has accomplished for legitimate computation of the spot of the moving objects. At that point, morphological activities are applied and moving targets are shown with multilateral instrumentation inside the yield.

## 2.7 Threshold Values

Right limit threshold esteems must be constrained to be picked for authentic past, sleek deviation, and area of the moving contraptions. The applied math parameter basic deviation is utilized inside the way toward removing the shadow of the moving objects. On this arrangement of rules edge charge of the foundation is picked as 250 pixels, the mainstream deviation is zero.25, and the neighborhood of the moving thing is eight pixels.8\*eight the segment is taken together square during this arrangement of rules [52].

## 2.8 Input Video

The data video configuration is avi. Avi speaks to sound video interleave. A fiery record thoroughly shops sound and video records underneath the riff (resource trade report position) box structure. In avi reports, sound records and video convictions are saved bringing about each other to allow synchronous sound with video playback. Sound records are typically taken care of in avi reports in an uncompressed PCM (beat code change) bunch with various parameters. Video estimations are commonly taken care of in avi records in compacted positions with various codecs and parameters. The Viread, aviinfo capacities are insinuated scrutinize the enter video avi position. This course of action of rules is investigated by entering a video record having a hundred and twenty edges.

## 2.9 Histogram

A histogram of the picture is a graphical delineation of the assortment of pixels in a photo as an agent in their profundity [29]. Histograms are made of the chart, each pixel speaking to a specific power charge run. The histogram is figured using looking at all pixels inside the picture and doling out each to a container relying upon the pixel profundity. Irrefutably the last cost of a repository is the number of pixels consigned to it. The variety of compartments wherein the whole significance combination is isolated is normally inside the solicitation of the square establishment of the number of pixels. Picture histograms are an urgent contraption for analyzing portrayals. They empower you to spot history and dim worth goes at a look. The histogram is used to isolate history. The histogram of a propelled photo with l for the most part possible significance runs in the variety  $[0, G]$  is depicted because of the discrete component Where  $RK$  is the  $k$ th force degree inside the  $c$  programming language  $[0, G]$  and  $nk$  is the number of pixels inside the

photograph whose power degree is. The cost of G is 255 for pictures of class unit8, 65535 for depictions of class unit16, and 1. zero for pics of class twofold.

### 2.10 Grayscale image

Grayscale photos are pix without tinge or colorless pictures. The degrees of a grayscale goes from zero (dark) to one (white). In the wake of figuring the histogram, pictures are changed over into grayscale pics to diminish the intricacy even as applying the morphological activities.

### 2.11 Morphological operations

Morphology is a broad arrangement of photographs dealing with activities that procedure photos dependent on their shapes. Morphological tasks pursue an organizing component to an enter photograph, growing yield pictures of the indistinguishable size. The most outrageous fundamental morphological assignments are development and crumbling. In a morphological errand, the cost of each pixel inside the yield picture depends totally on an assessment of the contrasting pixel inside the entered photograph and its neighbors. Through choosing the measure and sort of the system, you could gather a morphological action that is tricky to unequivocal shapes inside the entered photo.

### 2.12 labeling the moving target

After showing up the morphological procedures, the region of the moving objects is to be determined and denoting the moving gadgets with a dark red shading square inside the yield.

### 2.13 Basic functions used for image processing

- imshow()
- imadjust()
- imwrite()
- imhist()
- rgb2gray()
- im2bw()
- imread()

The function imread() order capacity will add a picture to numeric esteemed network as in the figure below:

```
img = imread('ImageProcessing_1/BerkeleyTower.png');
>> size(img)

ans =
    499    748     3
```

Figure 2.4 Read Function

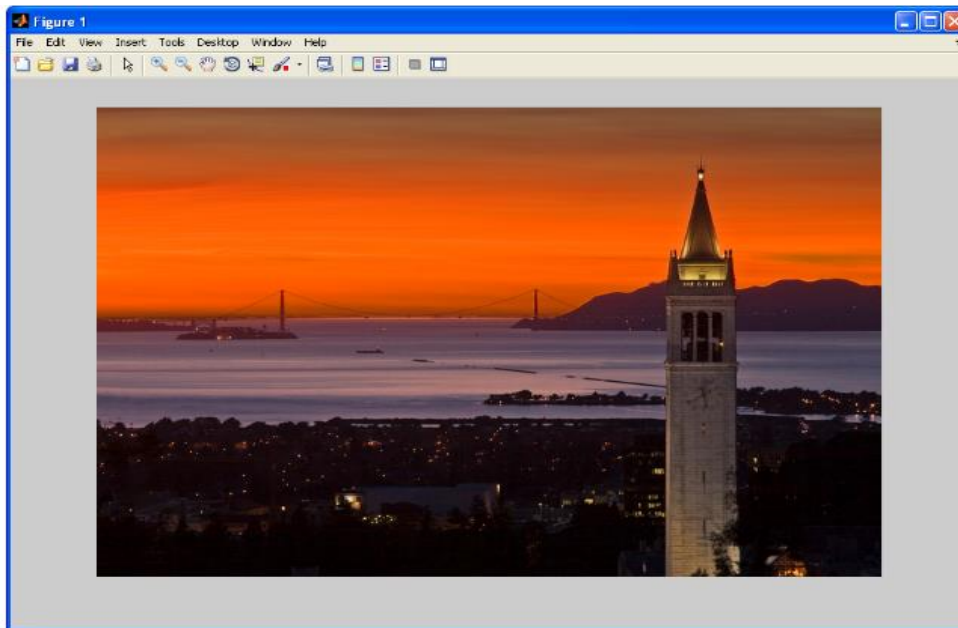
It's a 499x748 valued matrix with 3 RGB color channels. The matrix expressions like this as in figure 2.5 below:

```
24  40  73 108 129 108  96 100 109 114 108 109  62
29  56  97 107 110 104 103 105 106 110 110 111 105
...
 3   2   2   1   0   0   1   1   0   1   2   4   2
 1   0   1   3   2   0   0   0   1   1   2   1   0
...
```

Figure 2.5. 499x748 valued matrix

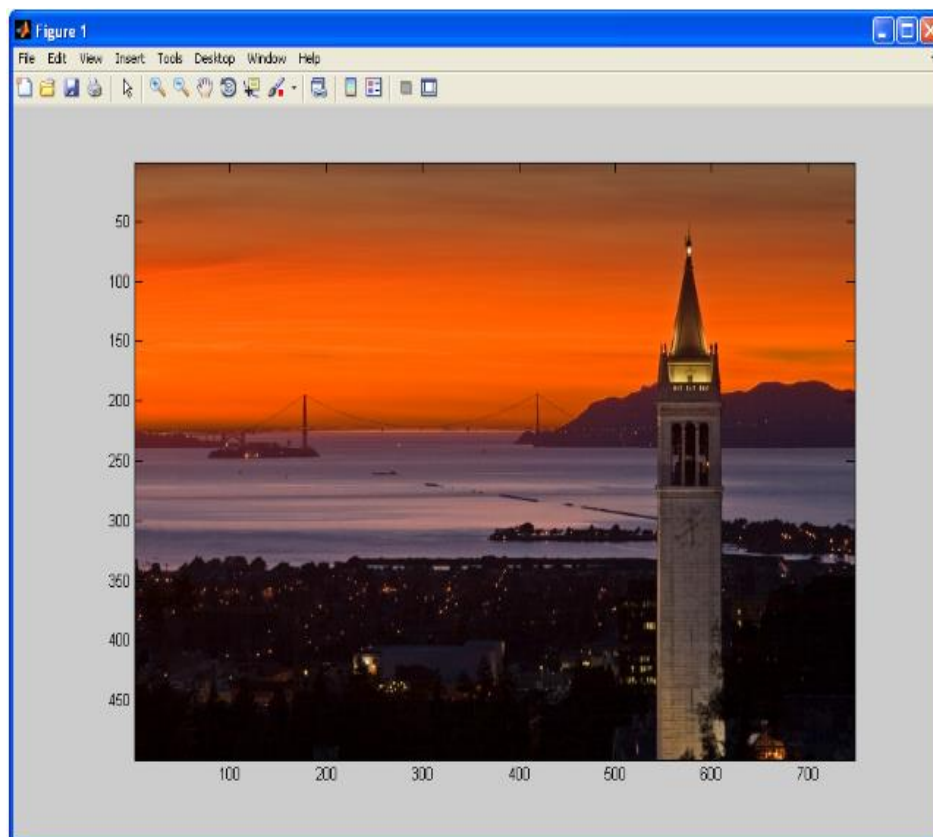


To show our image this as in figure 3.6 beneath, we the `imshow()` or `imagesc()` bearing. The `imshow()` course exhibits an image in a standard 8-piece gathering like it would appear in a web program. The `imagesc()` request shows the image on scaled tomahawks with the min regard as dim and the most extreme motivating force as white.



**Figure 2.6.** Image function `imshow()` visualization in Matlab

By using `imagesc()`:



**Figure 2.7.** Image function `imagesc()` visualization in Matlab

### 3. Results

Simultaneously as building up this code, I discovered how intense is to plot a flat an incentive for certain parameters to make the best identification. As we understand pleasantly, while the shaded hit by method for a couple of mellow it gets splendid. Matlab transforms into inconsistent for this model.

So, I attempted to test a couple of continuous-based genuine situations around me. You should know about this condition, beneath, I will be ready to show you my codes and a short clarification for each code line. My recommendation is to please cause a couple of moves up to the code to make you catch higher on the hypothesis worried in making this code. Clear all workspace and hardware target in Matlab.

clear all run-on command prompt.

close all;

Click to clear all the windows;

imaqreset for image toolbox;

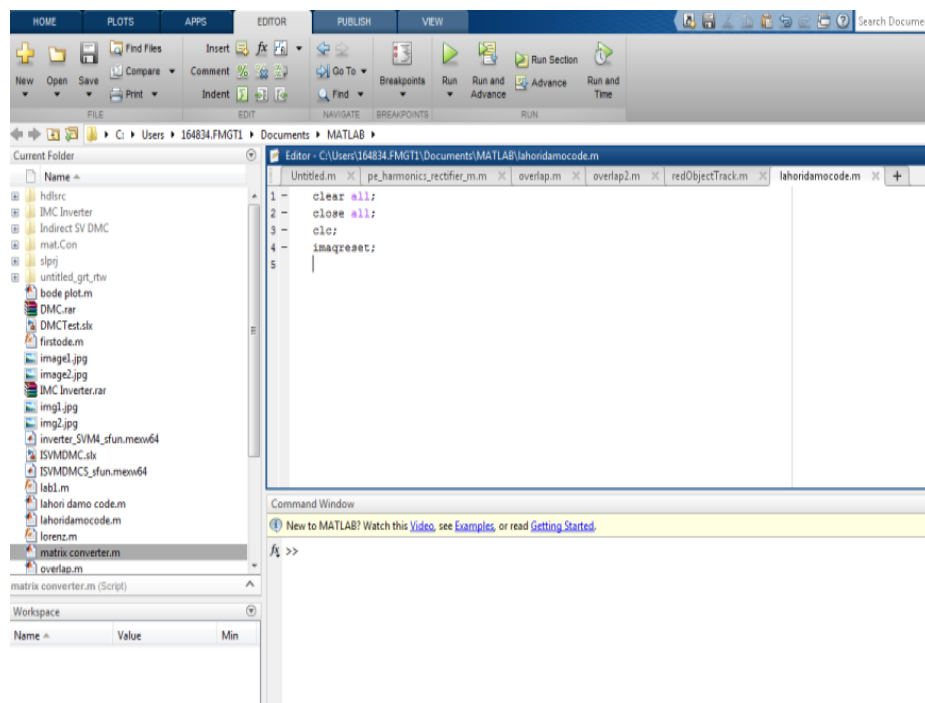


Figure 3.1. Clear all data from the window

To get camera information we have used the following code.

```
cameinf = imaqhwininfo;
```

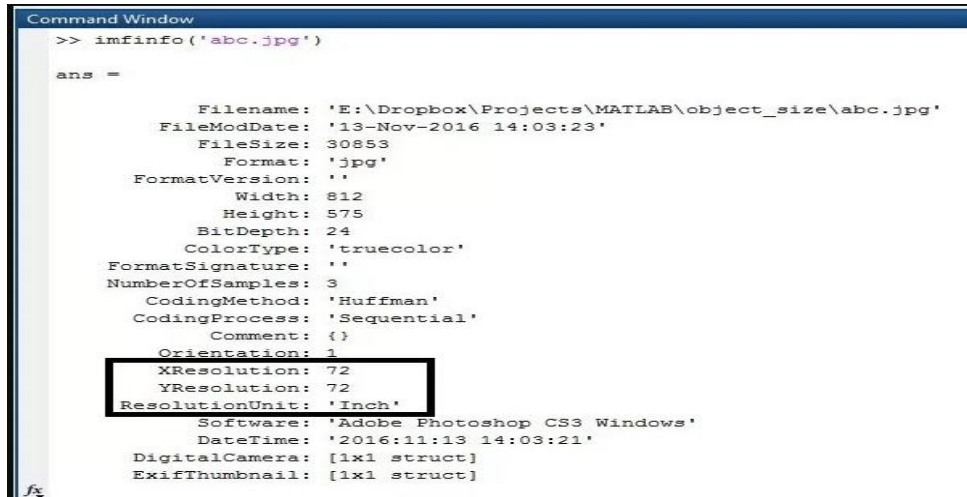
```
mycams = char(cameinf.InstalledAdaptors(end));
```

```
mycaminformation = imaqhwininfo(mycams);
```

```
resolutionsa = char(mycaminfo.DeviceInfo.SupportedFormats(end));
```

For graphical representation view shown in figure 3.2.





```

Command Window
>> imfinfo('abc.jpg')

ans =

    Filename: 'E:\Dropbox\Projects\MATLAB\object_size\abc.jpg'
    FileModDate: '13-Nov-2016 14:03:23'
    FileSize: 30853
    Format: 'jpg'
    FormatVersion: ''
    Width: 812
    Height: 575
    BitDepth: 24
    ColorType: 'truecolor'
    FormatSignature: ''
    NumberOfSamples: 3
    CodingMethod: 'Huffman'
    CodingProcess: 'Sequential'
    Comment: {}
    Orientation: 1
    XResolution: 72
    YResolution: 72
    ResolutionUnit: 'Inch'
    Software: 'Adobe Photoshop CS3 Windows'
    DateTime: '2016:11:13 14:03:21'
    DigitalCamera: [1x1 struct]
    ExifThumbnail: [1x1 struct]
  
```

Figure 3.2. camera information

We have used the below code to set camera's specific properties required to get video data and start object to get video

```
vids = videoinput(mycams, 1, resolutions);
```

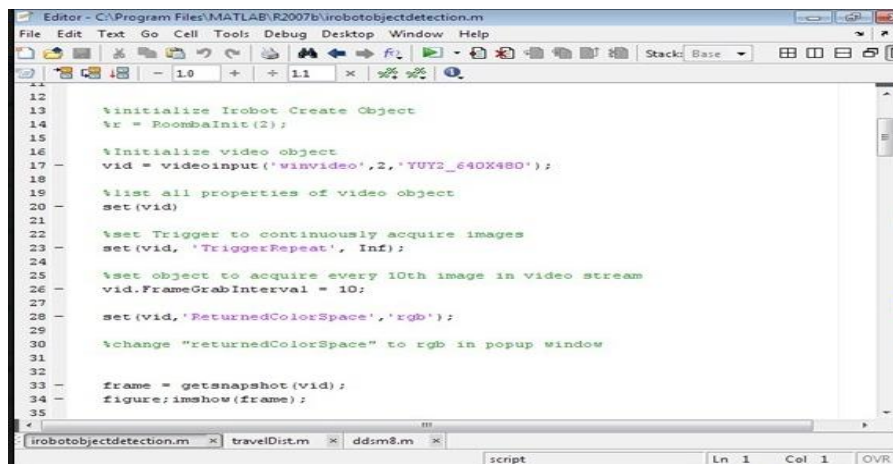
```
set(vids, 'FramesPerTrigger', Inf);
```

```
set(vids, 'ReturnedColorspace', 'rgb');
```

```
vids.FrameGrabInterval = 2;
```

```
framesneeds=300;
```

```
start(vids)
```



```

Editor - C:\Program Files\MATLAB\R2007b\robotobjectdetection.m
File Edit Text Go Cell Tools Debug Desktop Window Help
- 10 + + 11 x
12 %Initialize Irobot Create Object
13 %r = RoombaInit(2);
14
15 %Initialize video object
16 vid = videoinput('winvideo',2,'YUY2_640X480');
17
18 %list all properties of video object
19 set(vid)
20
21 %set Trigger to continuously acquire images
22 set(vid, 'TriggerRepeat', Inf);
23
24 %set object to acquire every 10th image in video stream
25 vid.FrameGrabInterval = 10;
26
27 set(vid, 'ReturnedColorSpace', 'rgb');
28
29 %change "returnedColorSpace" to rgb in popup window
30
31
32
33 frame = getsnapshot(vid);
34 figure; imshow(frame);
35
  
```

Figure 3.3. start target to get video

Process to track the Starting video in Matlab is given below.

To get single frame of video

```
RGB1 = getsnapshot(vids);
```



**Figure 3.4.** Get a single frame of video

#### 4. Discussion

A thermal imaging camera is a kind of thermography camera. A thermal imaging camera comprises five parts: an optic framework, locator, intensifier, signal preparing, and show. It is best to catch night-vision, utilizing dynamic close infrared brightening to enable individuals or creatures to be seen without the eyewitness being recognized. Broad uses for military and regular citizen applications incorporate objective obtaining, observation and night vision, homing, and following. The typical body temperature of people emanates mostly at wavelengths around  $10\mu\text{m}$  (micrometers). Non-military uses incorporate thermal proficiency investigation, ecological observing, modern office examinations, the discovery of developing operations, remote temperature detecting, short-extend remote correspondence, spectroscopy, and climate determining. Thermal camera used in aircraft for target locating as shown in Figure 2.1 which so expensive that why we chose visual camera but algorithm is compatible with thermal imaging.



**Figure 4.1.** Thermal Camera for aircraft

Thermal image of in a real time enjoyment as show below figure 4.2



**Figure 4.2.** Thermal image in the real environment

The thermal image of an aircraft in a real environment in the form of a grayscale version is shown in figure 4.3 below which indicates the aircraft with brighter pixels.



**Figure 4.3.** Grayscale image of a thermal image of aircraft

These different FLIR Thermal Imaging packs were made explicitly for Fire Fighters, First Responders and Building Inspection yet could likewise be adjusted for some different divisions as shown in figure 4.5.



Figure 4.5. different FLIR Thermal Imaging packs

## 5. Conclusions

Motion tracking is an exciting tool in the development of increasingly reactive technologies. This will save humans from constantly having to monitor their appliances and electronics, and allow some decisions to be made autonomously, such as monitoring of manufacturing equipment. It can also be used to help humans make decisions by providing them with pre-measured useful information previously unavailable, such as in blind spot detection. In the method of tracking and labeling of associated components by using image subtraction, there is a limitation that is if there are any overlying present in an image. They will consider it as only one. This algorithm is also compatible with thermal object detection and tracking system. This algorithm is used in the field of security systems such as military, industrial machine monitoring to detect the fault, in the electrical sector for transformer thermal core analysis. This algorithm extracts the coordinate of the required target and is ready to send the future designed gun barrel as anti-aircraft gun work.

Computer visualization color recognition is the fundamental and critical step for continuing in laptop vision. a few unique kinds of spectacles can be made so that it will employ computer vision (picture processing) in conjunction with neural networks to arrange for an artificial visualization to visionless people.

- **Spy robots-** The spy robots are made to determine targets inside the surrounding area where they're released. Item's shape, length, shape, location is of importance to robotic
- **Target Segregation-** An target can be separated on the premise of its shade.
- **Item monitoring-** A moving target can be tracked based on its shade.

**Conflicts of Interest:** The authors declare no conflict of interest.

**References**

1. Goel, V., Singhal, S., Jain, T. and Kole, S., 2017. Specific Color Detection in Images using RGB Modelling in MATLAB. *International Journal of Computer Applications*, 161(8).
2. Nadimi, Sohail, Bir Bhanu. Physical models for moving shadow and target detection in video. *IEEE transactions on pattern analysis and machine intelligence* 26, no. 8 (2004): 1079-1087.
3. Zhou, X., Yang, C. and Yu, W., 2013. Moving target detection by detecting contiguous outliers in the low-rank representation. *IEEE Transactions on Pattern Analysis and Machine Intelligence*, 35(3), pp.597-610.
4. Zhan, C., Duan, X., Xu, S., Song, Z. and Luo, M., 2007, August. An improved moving target detection algorithm based on frame difference and edge detection. In *Image and Graphics, 2007. ICIG 2007. Fourth International Conference on* (pp. 519-523). *IEEE*.
5. Yaser A. Bishr. Overcoming the semantic and other barriers to GIS interoperability. *International Journal of Geographical Information Science*, 12(4):229{314, 1998.
6. Thomas R. Gruber and Gregory R. Olsen. An Ontology for Engineering Mathematics. *Proceeding of 4th International Conference on Principles of Knowledge Representation and Reasoning (KR 1994)*, pages 258-269, 1994.
7. Tom R. Gruber. A Translation Approach to Portable Ontology Specifications. *Knowledge Acquisition*, pages 199-220, 1993.
8. Natalya F. Noy. Semantic Integration: A survey of Ontology-Based Approaches. *SIGMOND record*, Vol. 33, pages 65-70, December 2004.
9. N. Paragios, R. Deriche, Geodesic active contours and level sets for the detection and tracking of moving objects, *IEEE Transactions on Pattern Analysis and Machine Intelligence* 22 (2000) 266–280.
10. X. Tao, M. Guo, B. Zhang, Network Approach to Elimination of Road Shadow for Outdoor Mobile Robot, *IEEE International Conference on Intelligent Processing Systems, Beijing, 1997*, pp. 1302–1306.
11. Y. Rui, T.S. Huang, S.F. Chang, Image retrieval: current techniques, promising directions, and open issues, *Journal of Visual Communication and Image Representation* 10 (1999) 39–62.
12. S. Nadimi, B. Bhanu, Moving shadow detection using a physics-based approach, *Proceedings of Sixteen International Conference on Pattern Recognition, Canada 2 (2002)* 701–704.
13. Y. Ivanov, A. Bobick, J. Liu, Fast lighting independent background subtraction, *International Journal on Computer Vision* 37 (2) (2000) 199–207.
14. K. Toyama, J. Krumm, B. Brumitt, B. Meyers, Wallflower: principles and practice of background maintenance, *IEEE International Conference on Computer Vision (1999)* 199–207.
15. C.C. Chang, W.H. Tsai, Vision-based tracking and interpretation of human leg movement for virtual reality applications, *IEEE Transactions on Circuits and Systems for Video Technology* 11 (1) (2001) 9–24.
16. L.V. Wang, H.-I. Wu, *Bio medical Optics: Principles and Imaging*, Wiley, Hoboken, New Jersey, USA, 2007.
17. J.G. Fujimoto, D. Farkas, *Biomedical Optical Imaging*, Oxford University Press, Madison Avenue, New York, USA, 2009.
18. D.A. Boas, C. Pitris, N. Ramanujam, *Hand book of Bio medical Optics*, CRC, Boca Raton, FL, USA, 2011.
19. G. Vargas, E. Chan, J. Barton, H. Rylander, A. Welch, *Lasers in Surgery and Medicine* 24(2)(1999)133.
20. V.V. Tuchin, *Tissue Optics: Light Scattering Methods and Instruments for Medical Diagnosis*, 2nd ed., SPIE, Bellingham, Washington, USA, 2007 (Chapter 5).
21. R. Graaff, J.G. Aarnoudse, J. R. Zijp, P.M. A. Sloop, F. F. M. de Mul, J. Greve M.H. Koelink, *Applied Optics* 31(10)(1992)1370.
22. M.H. Khan, B. Choi, S. Chess, K. M. Kelly, J. McCullough, J. S. Nelson, *Lasers in Surgery and Medicine* 34(2)(2004)83
23. J. Rosen, D. A. book as *Optics Letters* 29(3)(2004)253.
24. I. Moon, B. Javidi, *Optics Express* 16(17)(2008)13080
25. G. Kumar, J. M. Schmitt, *Applied Optics* 36(10)(1997)2286.
26. M. Johns, C. Giller, D. German, H. Liu, *Applied Optics* 13(13)(2005)4828.
27. S.C. Kanick, U.A. Gamm, H.J.C.M. Sterenborg, D.J. Robinson, A. Amelink, *Optics Letters* 36(15)(2011)2997.
28. N. Meitav, E. N. Ribak, *Journal of the Optical Society of America* 28(7) (2011) 1395.
29. X. Song, B. W. Pogue, S. Jiang, M. M. Doyley, H. Dehghani, T. D. Tosteson K.D. Paulsen, *Applied Optics* 43(5)(2004)1053.
30. L. Wang, S. L. Jacques, *Applied Optics* 34(13)(1995)2362.
31. A. Giusto, C.D. Andrea, L. Spinelli, D. Contini, A. Torricelli, F. Martelli, G. Zaccanti, R. Cubeddu, *IEEE Transactions on Instrumentation and Measurement* 59(7)(2010)1925.
32. B.C. Wilson, E. M. Sevick, M.S. Patterson, B. Chance, *Proceedings of IEEE* 80 (6) (1992)918.
33. A. Kienle, L. Lilge, M. S. Patterson, R. Hibst, R. Steiner, B. C. Wilson, *Applied Optics* 35(13)(1996)2304.
34. R.B. Saager, A.J. Durkin, D.J. Cuccia, *Journal of Bio medical Optics* 15(1)(2010) 017012.
35. F. Bevilacqua, A. J. Berger, A. E. Cerussi, D. Jakubowski, B. J. Tromberg, *Applied Optics* 39(34)(2000)6498.
36. T. H. Pham, O. Coquoz, J. B. Fishkin, E. Anderson, B. J. Tromberg, *Review of Scientific Instruments* 71(6)(2000)2500.
37. G. Marquez, L. V. Wang, S.-P. Lin, J. A. Schwartz, S. L. Thomsen, *Applied Optics* 37 (4) (1998)798.
38. J.R. Mourant, T. Fuselier, J. Boyer, T.M. Johnson, I.J. Bigio, *Applied Optics* 36(4) (1997)949.
39. A. M. K. Nilsson, C. Stureson, D.L. Liu, S. Andersson-Engels, *Applied Optics* 37 (7) (1998)1256.
40. Z. Deng, C. Liu, W. Tao, D. Zhu, *Journal of Physics: Conference Series* 277(1) (2011)1.
41. G.P. Deniel, M.T. Sun, C. Gu, Multiview extensive partition operators for semantic video object extraction, *IEEE Transactions on Circuits and Systems for Video Technology* 11 (7) (2001) 788–801.

42. Z. Hu, K. Uchimura, Tracking cycle: a new concept for simultaneously tracking of multiple moving objects in a typical traffic scene, *Proceedings of IEEE IVS Dearborn, USA* (2000) 233–239.
43. T. Naito, T. Tsukada, K. Yamada, K. Kozuka, S. Yamamoto, Robust license-plate recognition method for passing vehicles under outside environment, *IEEE Transactions on Vehicular Technology* 49 (6) (2000) 2309–2319.
44. C.J.C.H. Watkins, Learning from delayed rewards, King's College, Cambridge, 1989 Ph.D. thesis.
45. J.-i. Takeuchi, K. Yamanishi, A unifying framework for detecting outliers and change points from time series, *IEEE Trans. Knowl. Data Eng.* 18 (4) (2006) 482–492.
46. P. Dollar, C. Wojek, B. Schiele, P. Perona, Pedestrian detection: a benchmark, in: *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, IEEE, 2009*, pp. 304–311.
47. R. Hoseinnezhad, B.-N. Vo, B.-T. Vo, D. Suter, Visual tracking of numerous targets via multimodule filtering of image data, *Pattern Recognit.* 45 (10) (2012) 3625–3635.
48. A. Milan, R. Gade, A. Dick, T.B. Moeslund, I. Reid, Improving global multi-target tracking with local updates, in: *Proceedings of the European Conference on Computer Vision, Springer, 2014*, pp. 174–190.
49. M. Frank, P. Wolfe, An algorithm for quadratic programming, *Naval Res. Logist. Q.* 3 (1–2) (1956) 95–110.
50. Z. Cao, T. Simon, S.-E. Wei, Y. Sheikh, Realtime multi-person 2D pose estimation using part affinity fields, in: *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition, 2017*, pp. 7291–7299.
51. L. Zhao, X. Li, Y. Zhuang, J. Wang, Deeply-learned part-aligned representations for person reidentification, in: *Proceedings of the IEEE International Conference on Computer Vision, 2017*, pp. 3219–3228.
52. L. Wen, W. Li, J. Yan, Z. Lei, D. Yi, S.Z. Li, Multiple target tracking based on undirected hierarchical relation hypergraph, in: *Proceedings of the IEEE Conference on Computer Vision and Pattern.*
53. J.F. Henriques, R. Caseiro, P. Martins, J. Batista, High-speed tracking with Kernelized correlation filters, *IEEE Trans. Pattern Anal. Mach. Intel.* 37 (3) (2014) 583–596. *cognition, 2014*, pp. 1282–1289